

Mialys Milliot

PRODUCT DESIGNER

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Experience

Orange Business

2022 - 2025

2 years

Product Designer

Design of a Rights and Resources Management tool for Orange Business also including authentication, intended for all Orange Business clients and employees.

Design of the the interface for the first MVP with SAFe framework :

- UX Research : supervision of user interviews and usability tests, focus groups ;
- UX : personas, user journey map, UX workshops, flows and prototypes on Figma ;
- UI : Design of end-to-end flow on Figma ;
- Communication with stakeholders and experts, including transverse project referents ;
- Support development of the operation with developpers ;
- Participation in the implementation of a design team.

Lisen

2022

1 year

Product Designer

Lisen is a startup that offers an online platform to support early-entrepreneurs in the creation of their first startup. Design of Lisen online platform in MVP stage :

- User Research : planing and supervision of User Interviews and Usability Tests ;
- UX : personas, user stories, problem, flows and prototypes on Figma ;
- UI : Design of the marketing website, funnel and webapp for desktop on Figma ;
- Coordination with stakeholders, identification of business and UX requirements, definition of OKRs to inform decision-making and improve end-to-end conversion rates ;
- Support development of the operation with developpers.

Architecture Studios

2017 - 2021

4 years

Architect

Architect in architecture studios in Paris and Hong Kong for 4 years, on renovation and construction projects in various sectors : housing, offices, hotels, urban projects, interior

Education

Laptop - 2024

Google - 2022

ENSA Nantes - 2017

Montalembert Institute - 2011

UX Strategy course - 2024

Google UX Design course - 2021 / 2022

Master Degree and hmonp registration in Architecture - Erasmus in Spain

Scientific Baccalaureate - with honours

Skills

Softwares

Figma - Miro - Notion - Jira - Clickup - Airtable - Maze - Photoshop - InDesign

Hard skills

UX/UI Design - Wireframes - Prototypes - Design System - Personas - Usability Tests
User Interviews - Workshop facilitation - UX Metrics Definition - UX Prioritization

Soft skills

Empathy - Active Listening - Team player - Proactive - Analythic and Synthetic mind
Open minded - Flexibility - Intuitive - Creative - Detail oriented - Strong visual sens